Sensible Sudoku User Guide

Welcome!

Welcome to Sensible Sudoku, the most enjoyable Sudoku for your mobile! Sensible Sudoku includes everything that makes playing Sudoku on a mobile a truly enjoyable experience. Play it anytime and anywhere - forget about those limited newspaper Sudokus...

Sensible Sudoku includes:

- Millions of Sudokus with unique solutions: all you need is logic, no guessing required.
- Several difficulty settings to match your skills, from Very Easy to Extreme level.
- Track your Sudoku solving times and compete with others at www.Ludimate.com/S (available only for certain devices)
- Many Sudoku board skins with a range of visual styles from formal to exuberant.
- Includes pencil marks to allow annotations.
- Comprehensive Sudoku statistics.
- Can be played with wrong numbers not allowed (more fun) or allowed (harder).
- Includes options to check for and undo wrong numbers.
- Includes simple and full hints as well as a pencil-all option.
- Auto Save/Restore game: peacefully play Sudoku as you go, when you can.
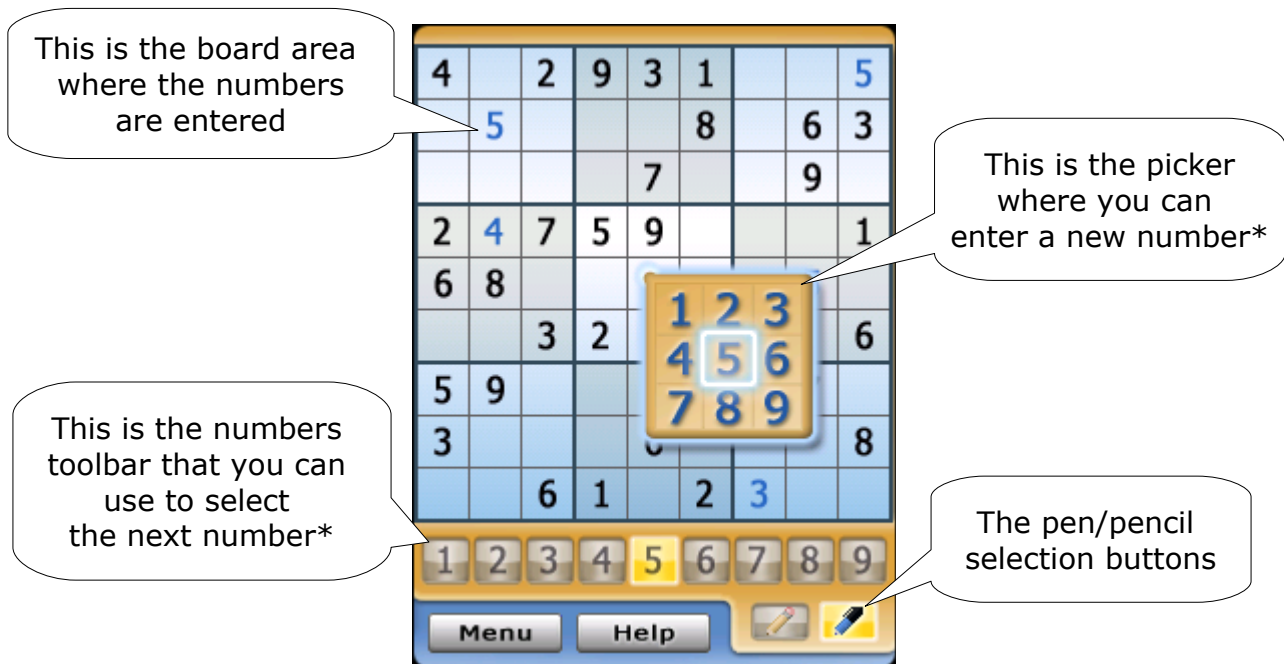- Elegant audio effects designed for a pleasant experience.

The Sudoku Rules

The rules behind Sudoku are very simple and carefully crafted to create a satisfying (and addictive!) game. In Sudoku you enter numbers between 1 and 9 into the empty cells of a 9x9 board. The entered numbers cannot be repeated across its row and column and also cannot repeat on each of the main 3x3 squared block areas.
By following the clues given by the initial and the progressively entered numbers it's possible to keep discovering new numbers until the board is completely solved.
More initial numbers in a board will make it easier to find new ones, as more clues are available, while boards with less initial numbers will present a greater challenge – this is what distinguishes the difficulty levels of the game.

The Main Interface

This is the board area where the numbers are entered

This is the picker where you can enter a new number*

This is the numbers toolbar that you can use to select the next number*

The pen/pencil selection buttons

* The numbers toolbar or the picker are alternatively available in certain devices – either one or the other is available.

## Entering Numbers with the Picker or Keyboard (on devices that support it)
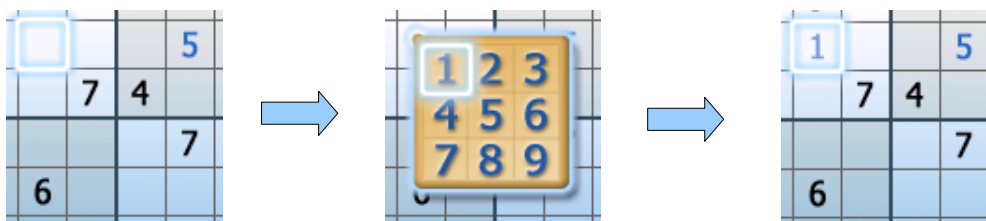
On devices with picker support you can enter a new number by either touching the desired cell; or moving the cursor to the desired board position and clicking on the action key: a picker will appear from which you can select the number.

Alternatively on devices with supported keyboards, you can move the cursor to the intended position and simply press the intended number key, from 1 to 9.

The entered number will appear in a different color than the initial numbers – in blue on the above images.

If you enter the same number again or the 0 (zero) key, the entered number will be deleted.

Entering Numbers using the numbers toolbar (on devices that support it)
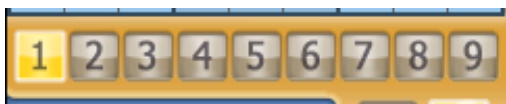
On devices that display the numbers toolbar, you can enter a number by clicking on the numbers toolbar at the bottom and then clicking on the desired board position.
If you enter the same number again it will be deleted and a new one can later be entered.

Selecting Pen or Pencil Mode

It can be very useful to annotate the possible numbers for a certain position, as it can provide clues for new numbers. To do this you can change to the pencil mode by pressing the pencil selector at the bottom-right corner of the screen:


When pencil mode is selected, the numbers you enter will appear in a smaller size, as a if penciled. For example if you enter number 5 in pencil mode it would appear like this:

Penciled numbers will disappear when you next enter a number in pen mode or if you press the same number again. Of course multiple pencil-mode numbers can be annotated for a single position:

The Timer
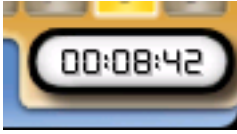
On certain occasions the timer will appear at the bottom-right corner, above the pen/pencil selection buttons. Certain actions like entering a wrong number or asking for hints will incur in a time penalty.

The complete solving time will be displayed when the board is completed.

The frequency at which the timer automatically appears can be controlled in the Preferences window, by selecting Menu > Preferences.

The Main Menu Options
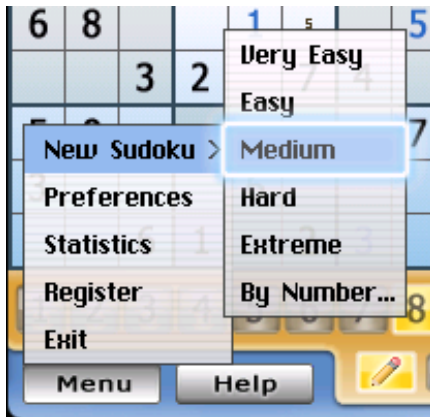
When you click on the bottom-left corner button with the "Menu" label, the main menu will open with the following options:

Menu > New Sudoku

Create a new Sudoku board of the selected difficulty level, from "Very Easy" to "Extreme". You can also select the "By Number..." option which will ask you a puzzle number and will then present it to be played. This way you can replay the same puzzle multiple times (the current puzzle number is always displayed by default), or you can try to beat the best online times available at Ludimate.com/S (on devices that support it):
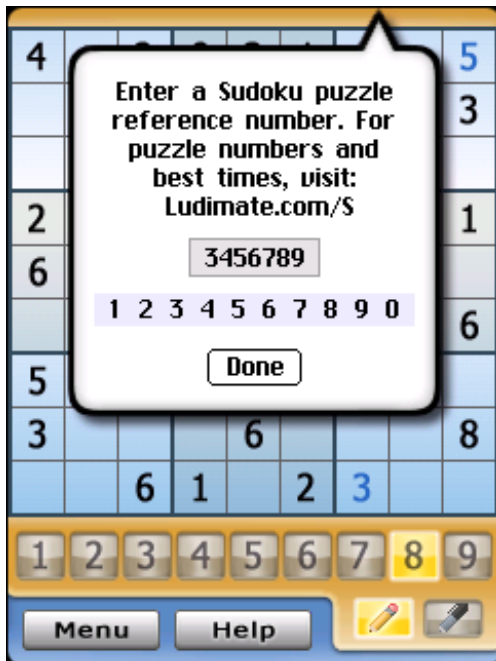
Menu > Preferences
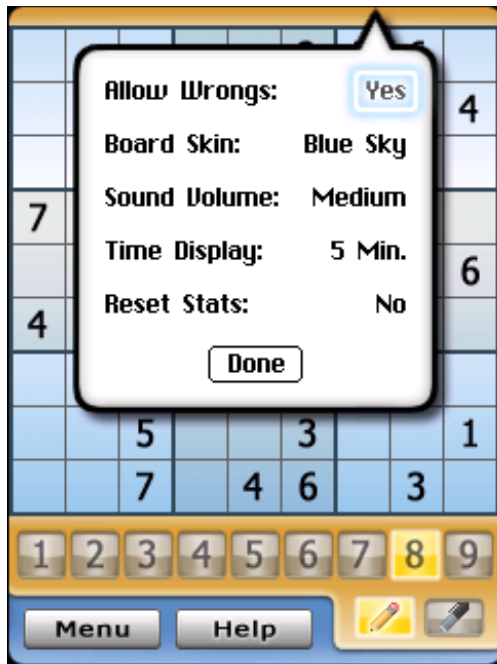
The preferences dialog includes the following options:
- Allow Wrongs: when this option is enabled wrong numbers can be entered (and later corrected), otherwise a wrong number will not be accepted.
- Board Skin: select one of the 14 available board skins or select a random one. When selecting a skin, the preferences dialog will become slightly transparent so that you can preview the selected skin.
  A few examples of the available board skins:

- Sound Volume: controls the volume of the sound effects and also allows audio to be disabled.
- Time Display: controls the frequency at which the timer automatically appears. Also allows the timer to be set to never appear.
- Reset Stats: Clears the statistics information displayed in the Menu > Statistics window described below.

Menu > Statistics

The statistics window which appears when selecting the Menu > Statistics option displays information about the best and average solving times for each difficulty level. A second click displays the last solving times and board numbers, as well as the code to enter your best solving times in the best times list at Ludimate.com/S (on devices that support it):
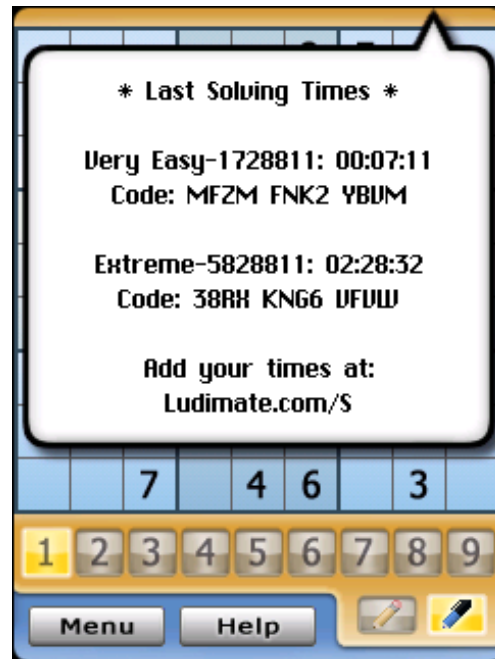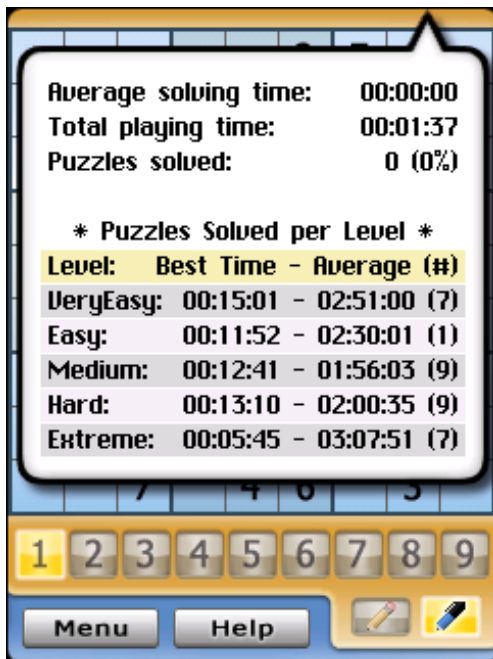
Menu > Register or **Menu > About**

On the Register window you can enter the unlock code for your device. Once unlocked the option will change to "About" which displays a window with information about Sensible Sudoku.
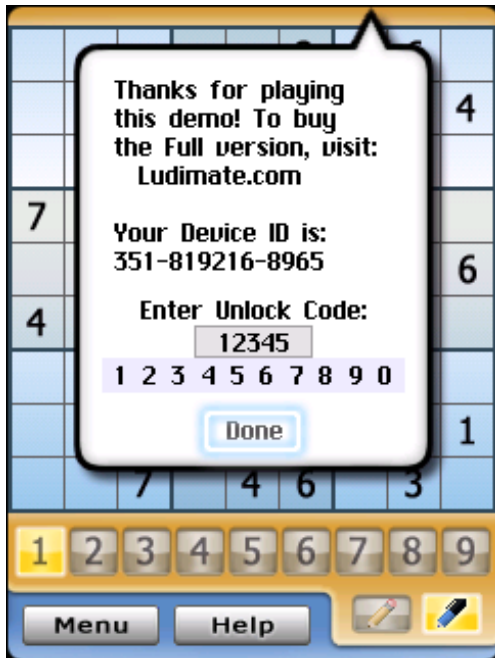
Menu > Exit (only on certain devices)

This option will close the game – the current Sudoku board is always saved and will be restored the next time you run the game, so that you can continue from where you left it.

Help Menu Options
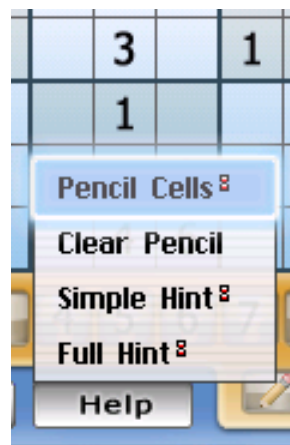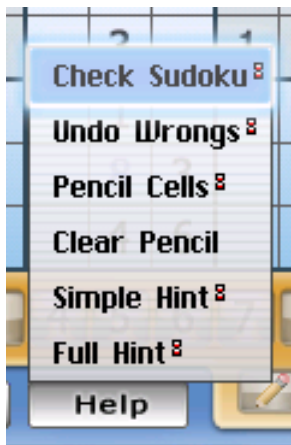
Depending on whether you enabled the "Allow Wrongs" settings in the preferences, one of the above menus will appear when you click the Help Menu.

The left-side menu above is displayed if wrong numbers are allowed and thus includes options for checking if the board is correct and to remove any wrong numbers. The right-side menu is displayed if wrong numbers are not allowed.

The small red hourglass symbol that appears next to some of the entries means that selecting them will incur a timer penalization. A penalization occurs because these options provide help in solving the board, hence their use must be reflected in the timer.

The following options are available in the Help menu:

Help > Check Sudoku

This option is only available in "Allow Wrongs" (which can be set in Menu > Preferences) and checks if the numbers entered by the player are correct and reports how many are incorrect.

Help > Undo Wrongs

Removes any wrong numbers in the board. Only available if "Allow Wrongs" was selected in the preferences.

Pencil Cells

Pencil-marks the possible numbers that can be entered in each cell.

Clear Pencil

Removes all pencil marks in the board, either entered by the player or filled with the above "Pencil Cells" option.

Simple Hint

Shows a board position where a number should be easy to find next, due to the numbers already in the column/row/area that the position belongs to. This provides an extra clue while not providing the exact number.

Full Hint

Unveils a new number in the board.

Assistance

For assistance with the game please visit:
  http://www.Ludimate.com/products/sensiblesudoku

A Frequently Asked Questions for Sensible Sudoku is available at:
  http://www.Ludimate.com/support/sensiblesudoku.php

The best solving times list is available at (for devices that support it):
  http://www.Ludimate.com/S

You can also contact us by email at:
  support@Ludimate.com